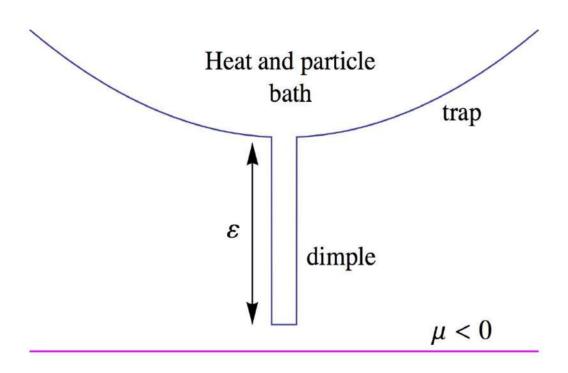
Kinetics of Bose condensation in a dimple potential

Shovan Dutta

Experimental system



Goal: Induce fast condensation in a narrow dimple potential by increasing particle density

Typical initial condition:

$$\mathcal{N} \approx 5 \times 10^8$$
 $T \approx 1 \,\mu\text{K}$
 $\rho_{\text{bath}} \lambda_T^3 \approx 0.04 \ll 1$
 $\Longrightarrow \text{ bath is classical}$

$$\langle n_E \rangle = \frac{1}{e^{\beta(E-\mu)} - 1}$$

$$\approx e^{-\beta(E-\mu)}$$

Model

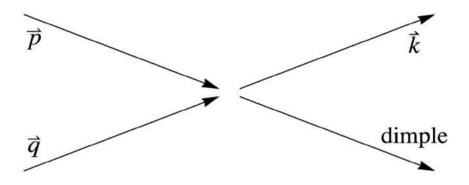
- ★ The bath: classical Boltzmann gas in a harmonic well having a thermal distribution
- * The dimple: quantum Bose gas in a square well
- \star The bath sets T and μ
- ★ Rough idea: assuming thermal equilibrium between bath and dimple,

$$\langle n_E \rangle = \frac{1}{e^{\beta(E-\mu)} - 1}$$

 \Longrightarrow for condensation, $\mu \approx - \varepsilon_{\mathrm{dimple}}$

Infinite trap: kinetics

★ Two-body collision



- * Rate proportional to
 - i) occupation: $e^{-\beta(\frac{p^2+q^2}{2m}-2\mu)}$
 - ii) Bose stimulation: $1+N_{\vec{n}}$
 - iii) Fermi's golden rule: $\frac{2\pi}{\hbar}\Big(\frac{4\pi\hbar^2a_s}{m}\Big)^2\,|\tilde{\psi}_{\vec{n}}(\vec{p}+\vec{q}-\vec{k})|^2$

Infinite trap: kinetics

$$\psi_{\vec{n}}(\vec{r}) = \frac{1}{L_{\text{dimple}}^{3/2}} e^{i\frac{2\pi}{L_{\text{dimple}}} \vec{n} \cdot \vec{r}} \; ; \; \varepsilon_{\vec{n}} = -\varepsilon_{\text{dimple}} + \frac{2\pi^2 \hbar^2}{mL_{\text{dimple}}^2} \vec{n}^2$$

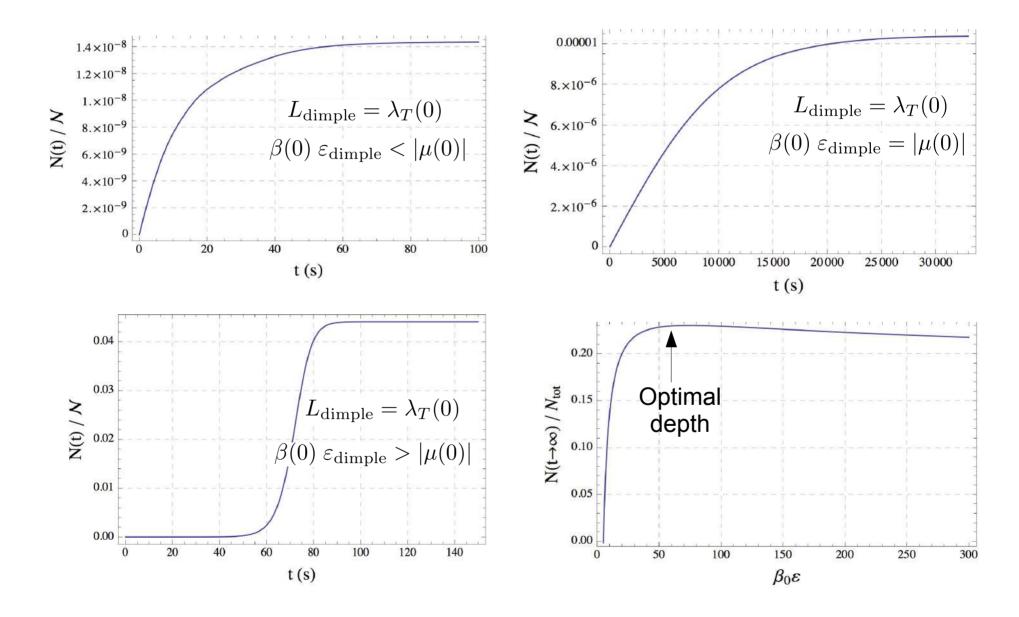
$$\left(\frac{dN_{\vec{n}}}{dt}\right)_{in} = \frac{2\pi}{\hbar} \left(\frac{4\pi \hbar^2 a_s}{m}\right)^2 \int \frac{d^3 p d^3 q}{(2\pi \hbar)^6} \, e^{-\beta(\frac{p^2 + q^2}{2m} - 2\mu)} \, (1 + N_{\vec{n}})$$

$$\times \delta\left((p^2 + q^2 - (\vec{p} + \vec{q} - 2\pi \vec{n}/L_{\text{dimple}})^2)/2m + \varepsilon_{\vec{n}}\right)$$

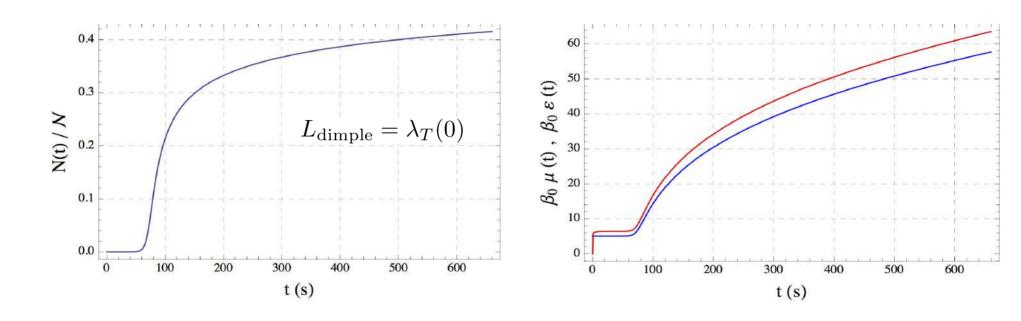
$$\left(\frac{dN_{\vec{n}}}{dt}\right)_{out} = -\frac{2\pi}{\hbar} \left(\frac{4\pi\hbar^2 a_s}{m}\right)^2 \int \frac{d^3p d^3q}{(2\pi\hbar)^6} e^{-\beta(\frac{k^2}{2m} - \mu)} N_{\vec{n}} \times \delta((p^2 + q^2 - (\vec{p} + \vec{q} - 2\pi\vec{n}/L_{\text{dimple}})^2)/2m + \varepsilon_{\vec{n}})$$

$$N_{\rm bath}(t) = \mathcal{N} - N_{\rm dimple}(t) \; ; \quad \dot{E}_{\rm bath}(t) = -\varepsilon_{\vec{n}}(t) \; \dot{N}_{\rm dimple}(t)$$

Time evolution for one bound state



Optimal evolution for one bound state



* However, in typical experiments, $L_{\mathrm{dimple}}\gg\lambda_T(0)$ and

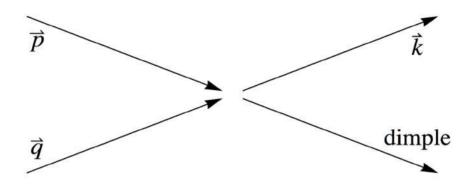
$$\beta(0) \varepsilon_{\text{dimple}} \gtrsim 5$$

$$\Longrightarrow$$
 number of bound states $pprox \sqrt{rac{eta arepsilon_{
m dimple}}{\pi}} rac{L_{
m dimple}}{\lambda_T} \gg 1$

March 3, 2014 7

Many bound states: interaction kinetics

* Transition between two energy levels:



* Rate $\propto \exp\left[-\beta(p^2/2m-\mu)\right]\,N_{\vec{n}}$ and $1+N_{\vec{m}}$.

$$\frac{dN_{\vec{n}\to\vec{m}}}{dt} = \frac{2\pi}{\hbar} \left(\frac{4\pi\hbar^2 a_s}{m}\right)^2 \left(\frac{2\pi\hbar}{L_{\text{dimple}}}\right)^3 \int \frac{d^3p d^3k}{(2\pi\hbar)^6} e^{-\beta(\frac{p^2}{2m}-\mu)} \\
\times N_{\vec{n}} (1+N_{\vec{m}}) \delta(p^2/2m+\varepsilon_{\vec{n}}-k^2/2m-\varepsilon_{\vec{m}}) \\
\times \delta^3(\vec{p}+2\pi\vec{n}/L_{\text{dimple}}-\vec{k}-2\pi\vec{m}/L_{\text{dimple}})$$

Many bound states: continuum approximation

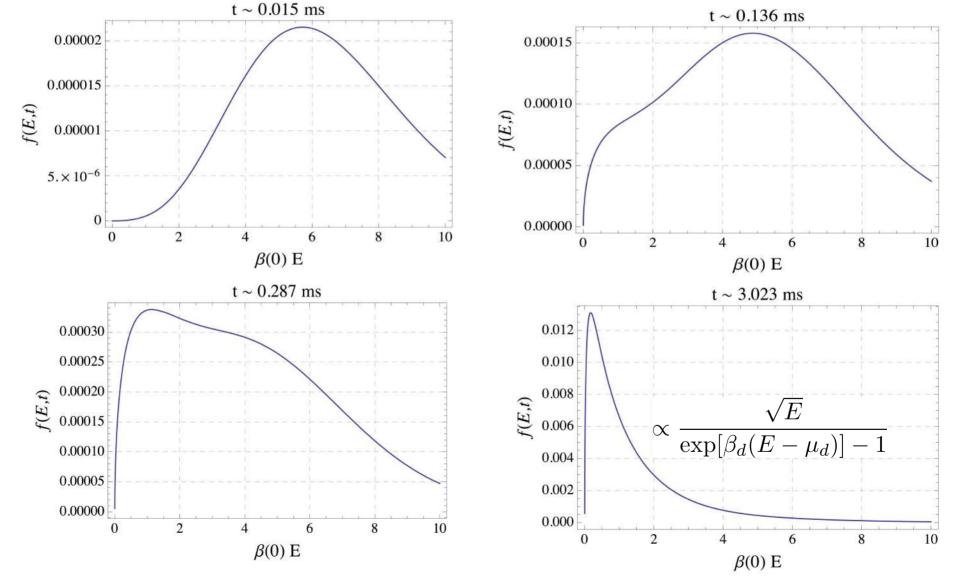
$$\sum_{\vec{n}} N_{\vec{n}}(t) \longrightarrow \mathcal{N} \int f(\beta(0)E, t) d(\beta(0)E)$$
$$f(\beta(0)E, t) = g(\beta(0)E_{\vec{n}}) N_{\vec{n}}(t) / \mathcal{N}$$

where $g(\beta(0)E) = 2 (L_{\rm dimple}/\lambda_T(0))^3 \sqrt{\beta(0)E/\pi}$ is the density of states from the bottom of the dimple.

- ★ Consider the zero energy state separately to observe condensation.
- * Condensation occurs when $\rho_{\rm bath}(0)\lambda_T^3(0)~(V_{\rm bath}(0)/V_{\rm dimple})\gg 1$ as expected.

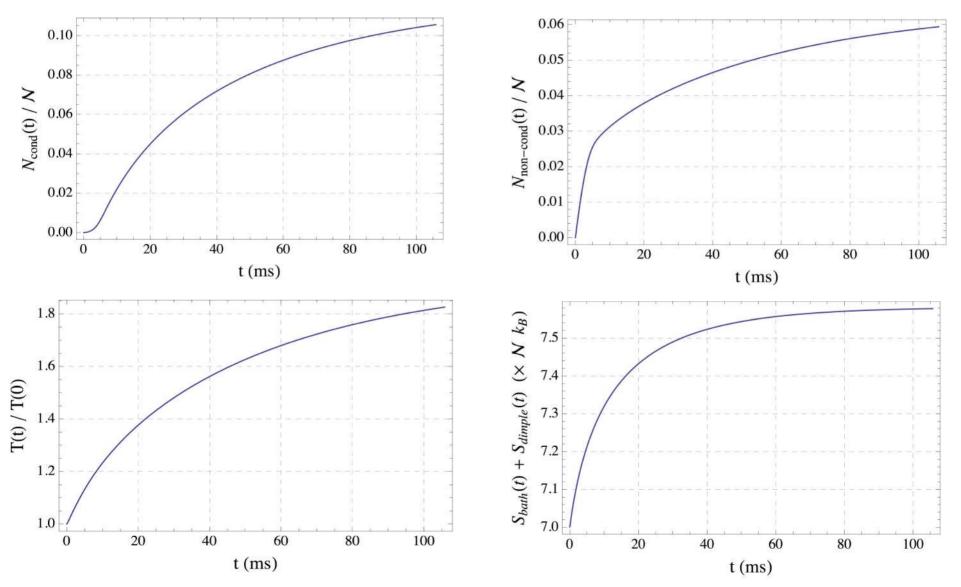
Interaction causes thermal equilibrium within dimple

 $eta(0) \ arepsilon_{ ext{dimple}} = 10$ $ho_{ ext{bath}}(0) \lambda_T^3(0) pprox 0.05$ $V_{ ext{bath}}(0)/V_{ ext{dimple}} = 2000$



Time evolution of physical quantities

 $\beta(0) \ \varepsilon_{\mathrm{dimple}} = 10$ $\rho_{\mathrm{bath}}(0) \lambda_T^3(0) \approx 0.05$ $V_{\mathrm{bath}}(0) / V_{\mathrm{dimple}} = 2000$



Thermal approximation for dimple

- * The dimple very quickly reaches thermal equilibrium due to interactions.
- ★ ⇒ Simplified model: assume a thermal distribution

$$f(\beta(0)E,t) = \frac{V_{\text{dimple}}}{\mathcal{N}\lambda_T^3(0)} \frac{2\sqrt{\beta(0)E/\pi}}{\exp[\beta_d(t)(E-\mu_d(t))] - 1}$$

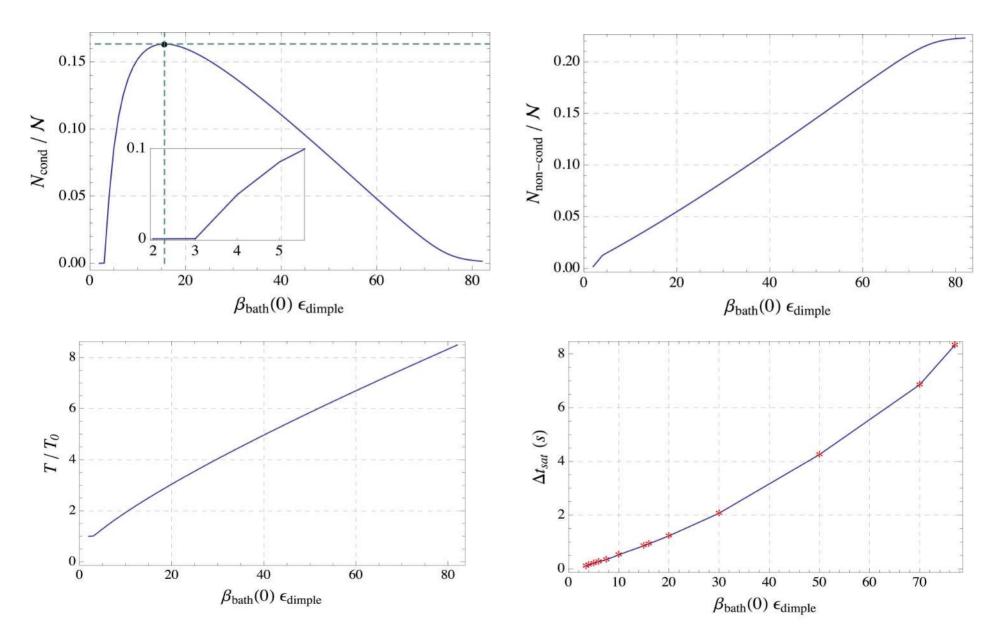
and see how $\beta_d(t)$ and $\mu_d(t)$ vary with time.

★ This method reproduces all features of the general model following thermal equilibrium.

Variation with dimple depth

$$\rho_{\text{bath}}(0)\lambda_T^3(0) = e^{-3}$$

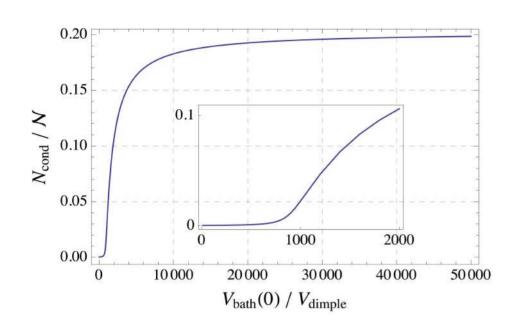
$$V_{\text{bath}}(0)/V_{\text{dimple}} = 5000$$

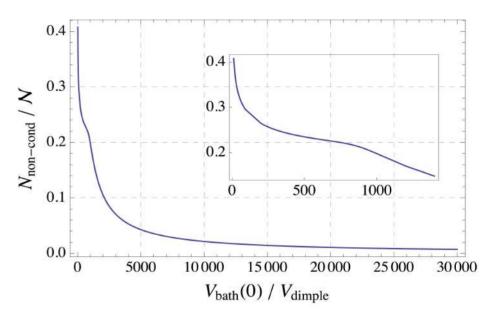


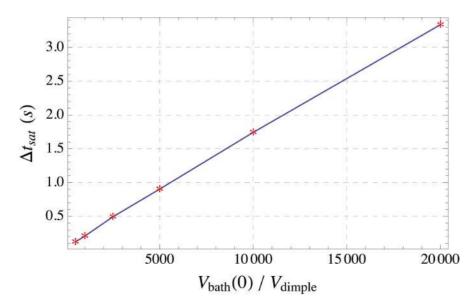
Variation with volume ratio

$$\rho_{\text{bath}}(0)\lambda_T^3(0) = e^{-3}$$

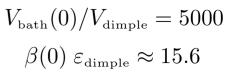
$$\beta(0) \, \varepsilon_{\text{dimple}} \approx 15.6$$





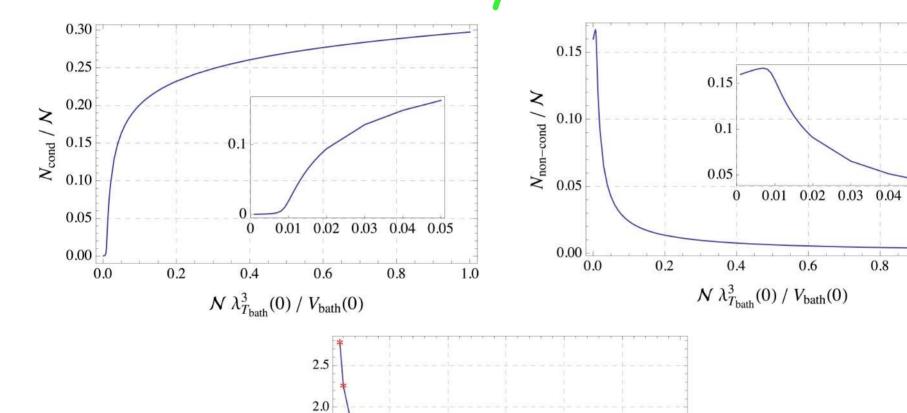


Variation with phase space density



0.05

1.0



 Δt_{sat} (s)

1.0

0.5

0.05

0.10

 $\mathcal{N} \lambda_{T_{\mathrm{bath}}}^{3}(0) / V_{\mathrm{bath}}(0)$

0.15

0.20

0.25

0.30

Three-body loss

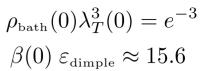
- * A collision of 3 Rb atoms can create a Rb_2^* molecule in excited vibrational state.
- ★ The released energy causes both the atom and the molecule to escape.
- \star Rate of such processes at position \vec{r}

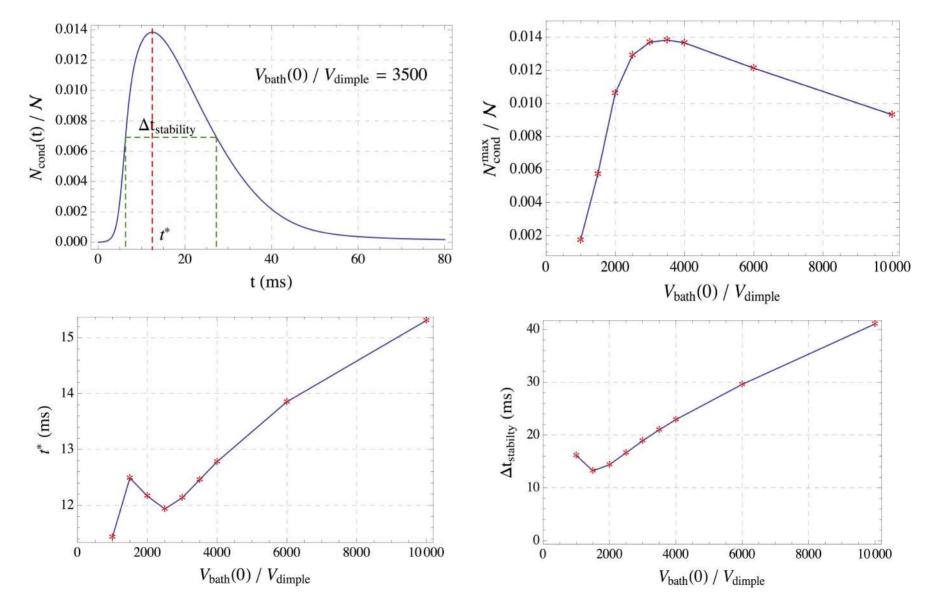
$$\propto n_0^3(\vec{r}) + 9 n_0^2(\vec{r}) n_{\text{th}}(\vec{r}) + 18 n_0(\vec{r}) n_{\text{th}}^2(\vec{r}) + 6 n_{\text{th}}^3(\vec{r})$$

where $n_0(\vec{r})$ and $n_{\rm th}(\vec{r})$ density of condensed and "thermal" particles.

* This contributes terms like $-\gamma \ n^2(\vec{r})$, ($\gamma \approx 10^{-29} cm^6/s$) which destabilize condensates at high density.

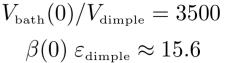
Effect of three-body loss on condensate fraction

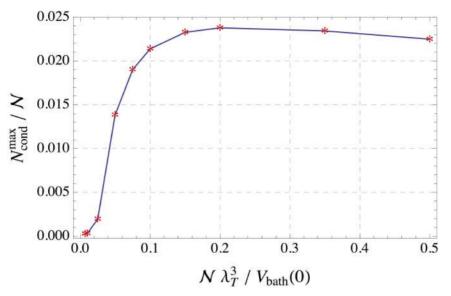


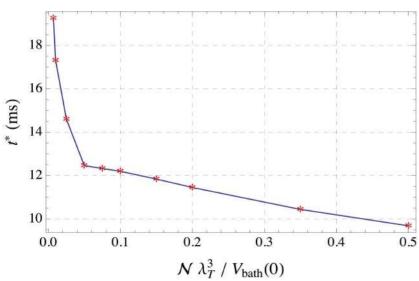


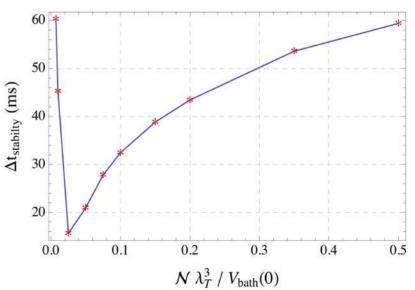
Effect of three-body loss on

condensate fraction

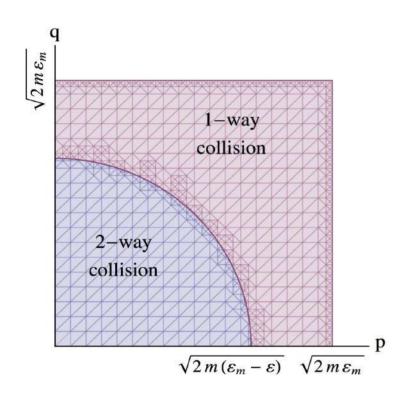


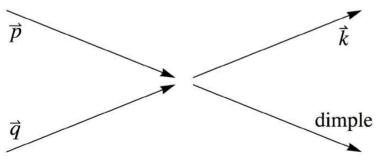






Effect of finite trap depth



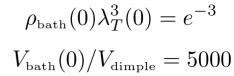


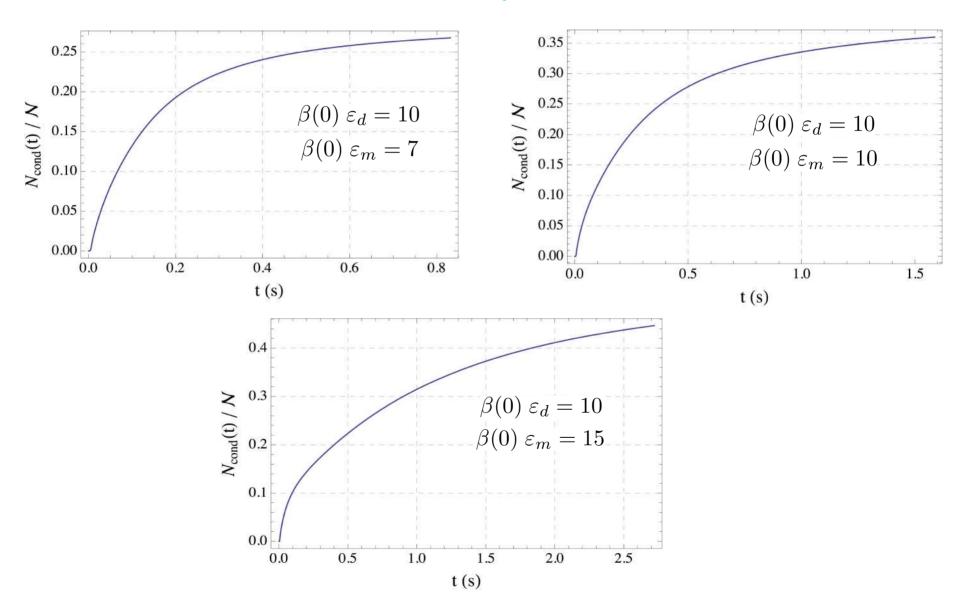
- ★ 2-way collisions: no particle is lost
- ★1-way collisions: one particle goes to the dimple and the other is lost

=> energy lost from bath =
$$\frac{(p^2+q^2)}{2m}$$

- ★ This causes cooling, resulting in higher condensate fraction
- \star For $\varepsilon_m\gg\varepsilon$, 1-way collisions become negligible

Plots for finite trap depth (without 3 body loss)





Thank you! Outline Outline

Questions?

Shovan Dutta and Erich J. Mueller arXiv:1407.2557